

App Development APIs at RWTH Aachen

OAuth2 and L²P 2013 APIs for mobile Applications

Marius Politze

Ahmed Raihan

Dr. Mohamed Amine Chatti

■ Getting started with RWTH APIs

→ OAuth2

→ L²P 2013

■ Formal stuff

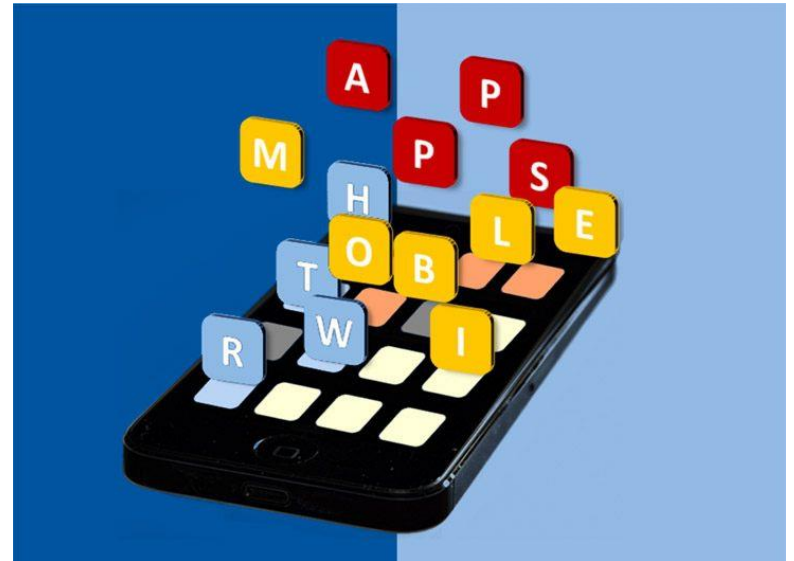
→ Register your app

→ Publishing you app

■ Sample Code

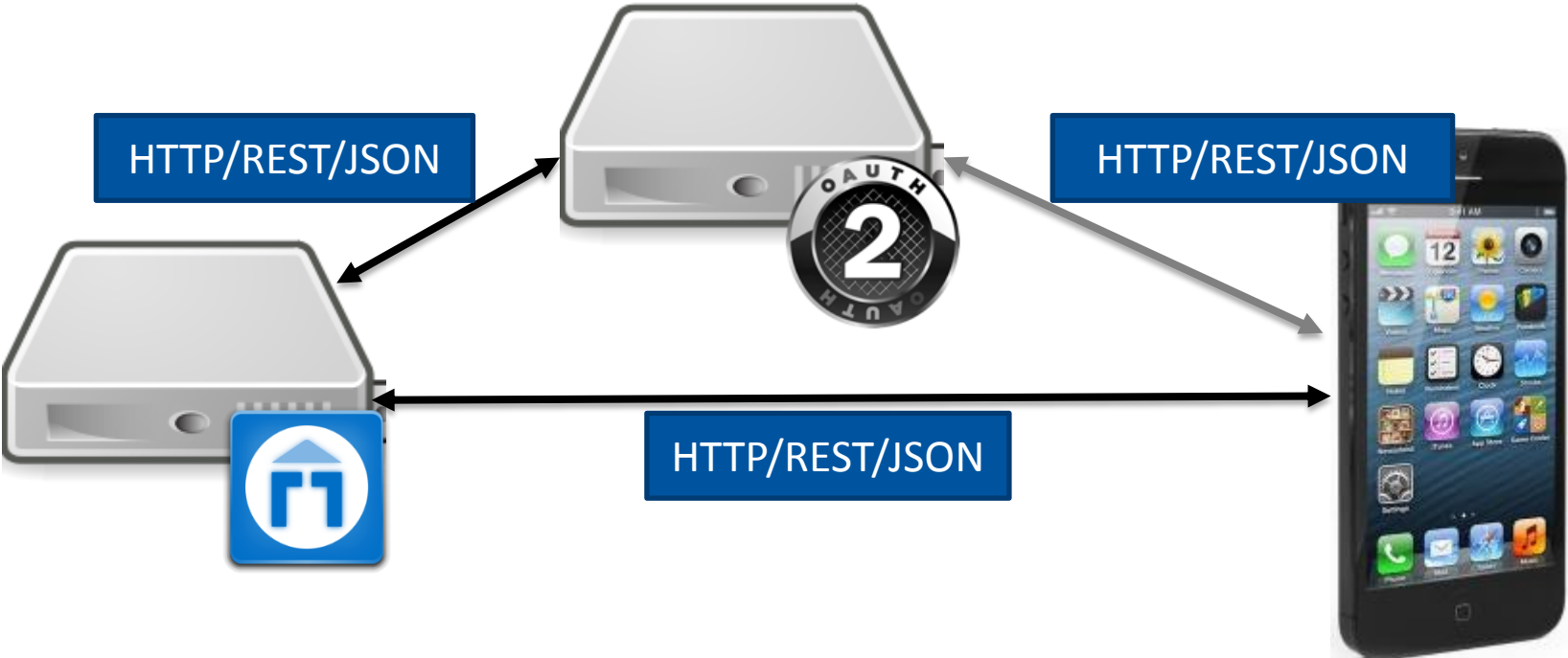
→ OAuth2 Authorization

→ Calling L²P 2013 API

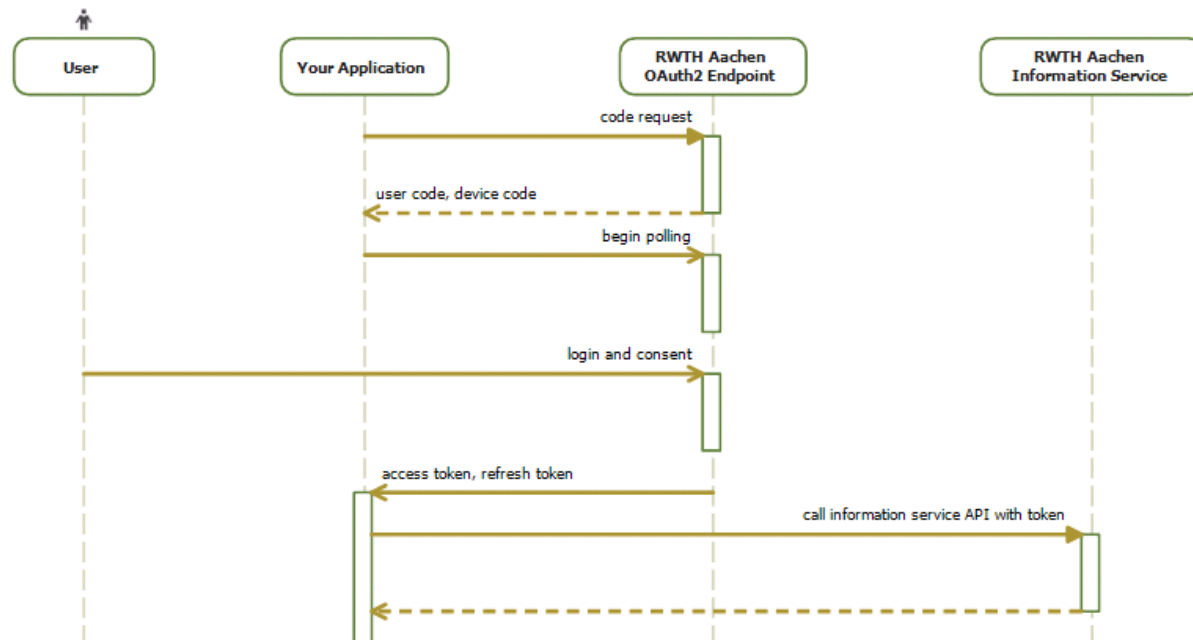


Getting Started

The idea (extremely basic)



- De-facto standard for authorization of apps: REST-API to obtain user consent to use RWTH Aachen APIs in the users name
- Documentation: <https://oauth.campus.rwth-aachen.de/doc/>



1. Obtain token from OAuth2 service by

a) Identifying your app

b) Requesting the user to consent your request

→ The token is personalized and unique for the combination of user, device and application

2. Use the access token to make API calls for 30 minutes

→ After 30 minutes the access token will be automatically invalidated

2. Use the refresh token to re-gain access

→ A new access token will be issued and is again valid for 30 minutes

■ Web service endpoints

[https://www.elearning.rwth-aachen.de/_vti_bin/l2pservices/api.svc/v1/\[methodName\]](https://www.elearning.rwth-aachen.de/_vti_bin/l2pservices/api.svc/v1/[methodName])

■ Structure equivalent to L²P 2013 course rooms

- Divided into modules
- Modules provide View, ViewAll, Add, Delete and Update actions
- Usage limited to sample course rooms

■ Documentation

https://www.elearning.rwth-aachen.de/_vti_bin/l2pservices/api.svc/v1/documentation

- Provides description of web service methods and sample calls

■ Quite new

- released in April 2014
- currently in pilot phase

■ API has only few users

- so far: only you!
- still some bugs

■ Feedback appreciated!

- API and L²P are under active development
- We can only fix bugs that we know of
- Bugtracker: <https://www.elearning.rwth-aachen.de/l2p/apibugtracker>

Formal Stuff

- **When providing an app ...**
- **... you will become a service provider**
 - Users will use your app and may require support
- **... you are handling sensitive, personal data**
 - Apps using APIs need to be reviewed concerning privacy issues
- **To protect the users from malicious apps every app must be registered**

- **To use OAuth2 and the L²P 2013 APIs you need to register your app**
 - Apps will be tracked for reporting and security issues
- **You will obtain an app identifier that is only intended for your app**
 - The identifier needs to be kept secret!
 - Store them at a secure location and DO NOT upload them to public source code repositories (Github...)

- **Application Identifier**

 - You will get this after registering your app

- **API scope for L²P 2013 APIs:**

 - l2p2013.rwth

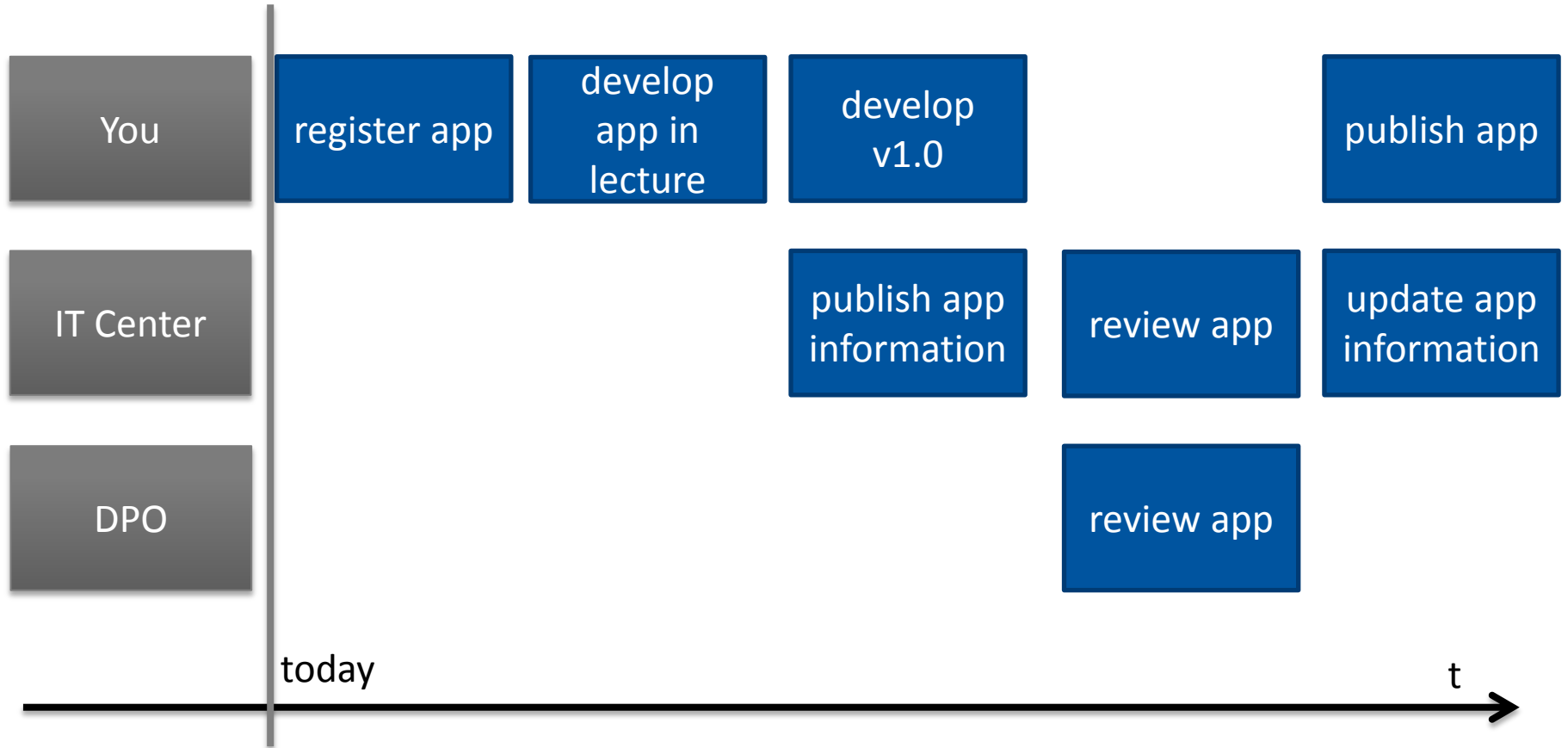
- **Development title and description of your app**

- **Contact name(s) and email adress(es)**

- **Send your information by email**

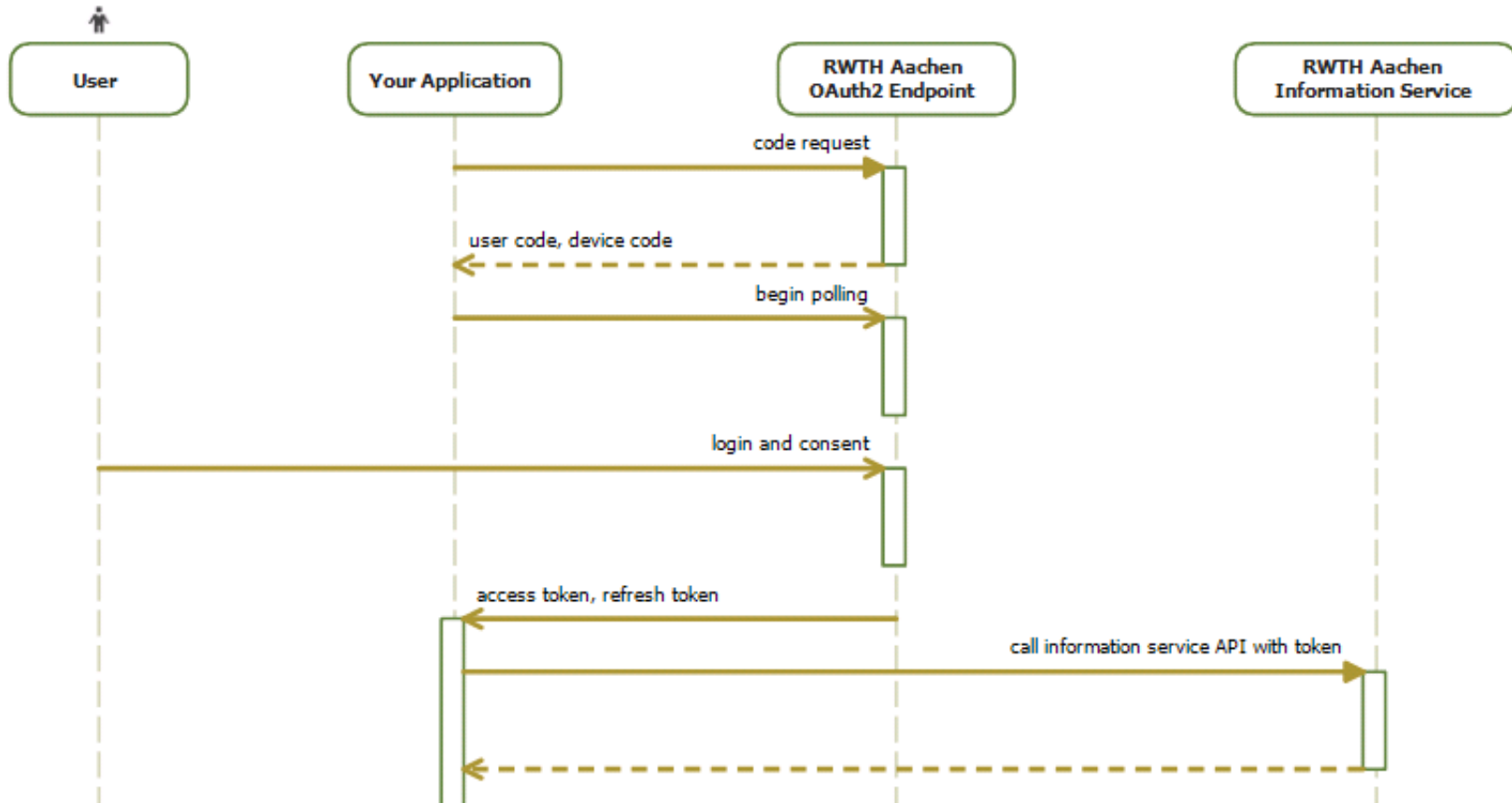
 - to politze@itc.rwth-aachen.de

The road to publish your app



Sample Code

OAuth Device Workflow



```
private static WebResponse PostRequest(Uri u, string postData){
    byte[] byteArray = Encoding.UTF8.GetBytes(postData);
    WebRequest codeRequest = WebRequest.Create(u);
    codeRequest.Method = "POST";
    codeRequest.ContentType = "application/x-www-form-urlencoded";
    codeRequest.ContentLength = byteArray.Length;
    Stream dataStream = codeRequest.GetRequestStream();
    dataStream.Write(byteArray, 0, byteArray.Length);
    dataStream.Close();
    WebResponse response = codeRequest.GetResponse();
    return response;
}

private static WebResponse GetRequest(Uri u, string query)
{
    WebRequest codeRequest = WebRequest.Create(String.Format("{0}?{1}", u.OriginalString, query));
    codeRequest.Method = "GET";
    WebResponse response = codeRequest.GetResponse();
    return response;
}
```



```
private static Dictionary<string, string> ReadResponse(WebResponse response){
    Stream responseStream = response.GetResponseStream();
    StreamReader reader = new StreamReader(responseStream);
    string responseFromServer = reader.ReadToEnd();
    reader.Close();
    responseStream.Close();
    response.Close();
    var jss = new JavaScriptSerializer();
    return jss.Deserialize<Dictionary<string, string>>(responseFromServer);
}
```

```
private static Dictionary<string, object> ReadResponse2(WebResponse response){
    Stream responseStream = response.GetResponseStream();
    StreamReader reader = new StreamReader(responseStream);
    string responseFromServer = reader.ReadToEnd();
    reader.Close();
    responseStream.Close();
    response.Close();
    var jss = new JavaScriptSerializer();
    return jss.Deserialize<Dictionary<string, object>>(responseFromServer);
}
```

```
Uri oAuthUri = new Uri("https://oauth.campus.rwth-aachen.de/oauth2waitress/oauth2.svc/");
Uri codeEndpoint = new Uri(oAuthUri, "code");
Uri tokenEndpoint = new Uri(oAuthUri, "token");
Uri tokenInfoEndpoint = new Uri(oAuthUri, "tokeninfo");

string clientId = "5dXWaUetctIMN9qZ39cD3mQWCK.app.rwth-aachen.de";
string scopes = "l2p2013.rwth";

//-----
// Create Token Request
//-----
string postData = String.Format("client_id={0}&scope={1}", clientId, scopes);
WebResponse response = PostRequest(codeEndpoint, postData);
Dictionary<string, string> responseFromServer = ReadResponse(response);

//-----
// Let The User Verify The Token
//-----
string verifyUrl = String.Format("{0}?q=verify&d={1}", responseFromServer["verification_url"],
responseFromServer["user_code"]);
Process.Start(verifyUrl);
```

```
//-----  
// Get Access Token & Refresh Token  
//-----  
postData = String.Format("client_id={0}&code={1}&grant_type=device", clientId,  
responseFromServer["device_code"]);  
do  
{  
    response = PostRequest(tokenEndpoint, postData);  
    responseFromServer = ReadResponse(response);  
    Thread.Sleep(5100);  
}  
while (responseFromServer["status"].Contains("error: authorization pending"));  
var refreshToken = responseFromServer["refresh_token"];  
var accessToken = responseFromServer["access_token"];  
  
//-----  
// Verify Token Info  
//-----  
postData = String.Format("client_id={0}&access_token={1}", clientId, accessToken);  
response = PostRequest(tokenInfoEndpoint, postData);  
responseFromServer = ReadResponse(response);
```

```
//-----  
// Call L2P 2013 API  
//-----  
string query = String.Format("accessToken={0}&cid={1}", accessToken, "14ss-33627");  
response = PostRequest(tokenEndpoint, postData);  
Dictionary<string, object> responseFromL2P = ReadResponse2(response);  
  
foreach(object o in responseFromL2P)  
{  
    Dictionary<string, object> announcement = (Dictionary<string, object>)o;  
    // Do whatever needed with the announcement...  
}
```

```
//-----  
// After 30 minutes use Refresh Token  
//-----  
postData = String.Format("client_id={0}&refresh_token={1}&grant_type=refresh_token",  
    clientId, refreshToken);  
response = PostRequest(tokenEndpoint, postData);  
responseFromServer = ReadResponse(response);  
  
//-----  
// Invalidate Refresh Token / Logout the user  
//-----  
postData = String.Format("client_id={0}&refresh_token={1}&grant_type=invalidate",  
    clientId, refreshToken);  
response = PostRequest(tokenEndpoint, postData);  
responseFromServer = ReadResponse(response);
```